



**CÉSAR**  
**ALTAGRACIA**  
 ENVIRONMENT ARTIST



WWW.CESARALT.COM



CESARALT.3D@GMAIL.COM



214-663-8531



AUSTIN, TX

## Experience

### ROOSTER TEETH PRODUCTIONS

April 2013 - Present

Working as Environment Artist on **Red Vs. Blue**, Rooster Teeth's award winning web series, and **RWBY**, their newest, highly successful 3D animated show. My tasks include using Maya to model buildings, foliage, props, and vehicles from concepts, as well as creating their textures in Photoshop and lighting completed scenes.

### JUNCTION POINT STUDIOS

May 2012 - September 2012

I collaborated as an Environment Artist on Disney's **Epic Mickey 2: The Power of 2** by creating props in Maya, bringing outsourced items to a higher level of polish, building shaders, blending terrain textures, adjusting UV maps, and resolving environment bugs.

### SHADOWS IN DARKNESS

February 2012 - March 2012

Fulfilled a contract position as a Texture Artist, using Photoshop to paint one of the many head skins for the downloadable character "Gaige The Mechromancer" in Gearbox Software's **Borderlands 2**.

### LIFELINE STUDIOS

March 2010 - July 2011

Worked as both 3D Artist and Graphic Designer for educational children's games using 3DS Max and implemented those assets into the Unity Engine. Designed user interface items for applications developed for PC, consoles and mobile devices.

## Skills

- *High polygon modeling* • *Low polygon modeling* • *3D Sculpting*
- *UV map unwrapping* • *Photo-reference texturing* • *Hand-painted texturing*
- *Digital illustration* • *UI design*

## Tools



3DS Max



Maya



ZBrush



Photoshop



Crazybump



X-Normal



Unreal Development Kit



Unity Engine

## Education

### MASTERS OF INTERACTIVE TECHNOLOGY IN DIGITAL GAME DEVELOPMENT

The Guildhall at Southern Methodist University  
 Plano, TX

Graduated in December 2009

### BACHELOR OF FINE ARTS IN GRAPHIC DESIGN

Atlantic College  
 Guaynabo, PR

Graduated in May 2004

## Additional Skills

- Experience with Perforce version control software.
- Knowledge of Hansoft task management software.
- Fully bilingual (English-Spanish)
- Past Experience as a graphic designer facilitates the creation of decals, logos, user interfaces and promotional materials.

REFERENCES AVAILABLE UPON REQUEST